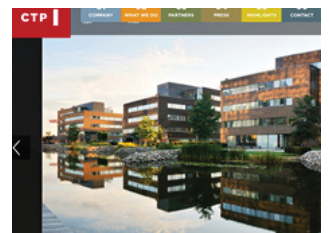
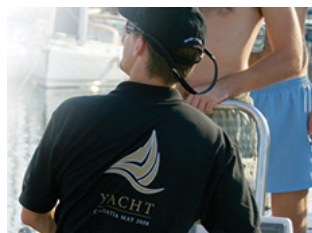
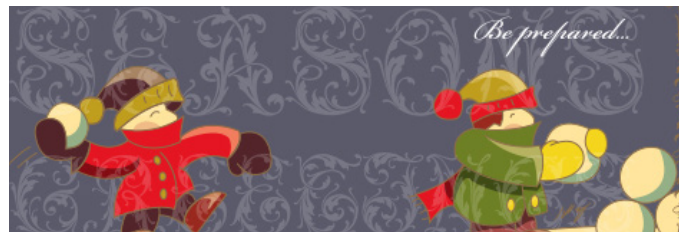
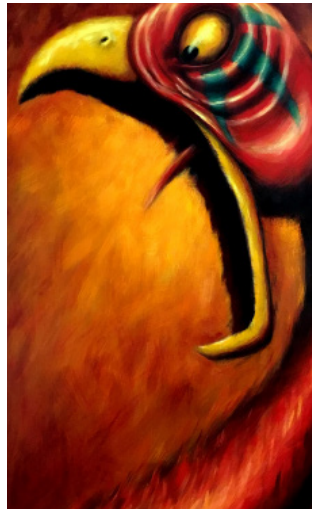
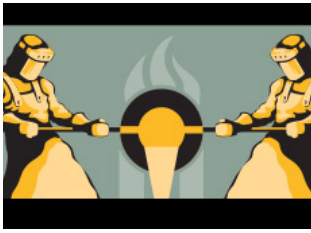


William Zach

ART DIRECTION & DESIGN

DESIGN & BRANDING

ILLUSTRATION - PAINTING - 3D



See my online portfolio at www.williamzach.com

William Zach

ART DIRECTION & DESIGN

DESIGN & BRANDING

ILLUSTRATION - PAINTING - 3D

Anything is possible...

MY LIFE'S ADVENTURES BRING FRESH PERSPECTIVES AND INSPIRATION.



PASSION & EXPERIENCE

I grew up in a creative environment and after graduating from 4 years of design & illustration school (Alberta College of Art and Design) I continued a life in these creative fields. With over 22 years of commercial experience working in places from Calgary, Vancouver, Australia to Europe I have gathered an international perspective. I love to illustrate, design brands and work on concepts to various marketing material ideas from print, digital, web, including some game design experience which has been a new venture for me.

CALGARY

2002 - 2005 CALGARY, AB, CANADA

Kanga Communications

Title: Art Director, Print/Branding/Advertising/Interactive

Responsibilities included: Art direction, Team management, client relations, project research, conceptual development, conceptual proposals and presentation, design execution, production management.

1997 - 2002 - CALGARY, AB, CANADA

Abyss Design - Print/Branding/Advertising/Interactive

Title: Partner & creative director,

Responsibilities included: Client relations, project research, art direction, conceptual development, conceptual proposals and presentation, design execution, programming, production management, project testing.

1992-1996 CALGARY, AB, CANADA

Alberta College of Art and Design (ACAD)

Studies Included: Comprehensive visual communication including print design, interactive web design, branding, logo & ID development, conceptual theory, advertising, marketing, presentation and illustration in all mediums.

EUROPE: CZECH REPUBLIC

2016 PRAGUE, CZECH REPUBLIC

Freelance design for clients in Europe

2015 PRAGUE, CZECH REPUBLIC

August to November - Silicon Jelly - iPad games

Responsibilities included: Involved in game production and design.

2007 - 2015 PRAGUE, CZECH REPUBLIC

CTP Premium Business Parks Across the EU

Title: Art Director, all print & digital media - branding, advertising, interactive, onsite signage, interior designs.

Responsibilities included: Art direction for all marketing material, subcontractor relations, project research, conceptual development, presentation, design execution, photography, production management.

VANCOUVER

2002 - 2003 VANCOUVER, BC, CANADA

Freelance Design - Print/Branding/Advertising/Interactive

Responsibilities included: Project research, conceptual development, conceptual proposals and presentation, design execution, production management.

SYDNEY & MELBOURNE

1996 - 1997 SYDNEY & MELBOURNE, AUSTRALIA

Freelance Graphic Designer & Illustrator

Responsibilities included: Project research, conceptual development, conceptual proposals and presentation, design execution, production management.



See my online portfolio at www.williamzach.com

For more information please email: will@williamzach.com or phone William Zach at 403 973 9400

SERVICES

Go to www.williamzach.com portfolio page for a selection of work in these 3 areas.



ART DIRECTION & DESIGN

Many years of experience in art directing and designing pilot material that teams can propagate and extend on including print and digital work.

Working with teams has great rewards.



DESIGN & BRANDING

Branding is one of my specialties including logo design, corporate identities and keeping brand consistency though all marketing material for clients.



ILLUSTRATION - PAINTING - 3D

I like working in several mediums. Depending on the project I use everything from pencil, oil paint, acrylic, water color to 3D, vector and digital painting.



SKILLS

- Brand & corporate identity development including logo/word-mark design.
- Graphic design: Concept development and graphic execution.
- Print/collateral design.
- Advertising marketing.
- Proven business and management experience.
- Web design: Interface and informational design.
- Creative execution - Proposals, ideas/concept development.
- Illustration/Artwork - Traditional mediums & digital.
- 3D modeling, texturing and partial animation.
- Experience in working with teams.
- Experience in working with clients.
- Experience programing in HTML and C# for gaming.
- Very use to deadlines, pressure and definitely seek new challenges.

SOFTWARE

INDESIGN	<div style="width: 80%;"></div>
ILLUSTRATOR	<div style="width: 95%;"></div>
PHOTOSHOP	<div style="width: 90%;"></div>
AFTER EFFECTS	<div style="width: 20%;"></div>
MAYA	<div style="width: 60%;"></div>
3DS MAX	<div style="width: 30%;"></div>
UNITY3D	<div style="width: 25%;"></div>
C# - FOR GAMING	<div style="width: 25%;"></div>
MICROSOFT OFFICE APPS	<div style="width: 75%;"></div>
ACROBAT	<div style="width: 85%;"></div>
HTML/CSS	<div style="width: 35%;"></div>